

Postgraduate Certificate in Virtual Production*

(PGCertVirProd – 60 points)

* Subject to CUAP and TEC approval.

These regulations must be read in conjunction with the General Regulations for the University.

1. Version

- (a) These Regulations came into force on 1 January 2026.
- (b) This Certificate was first offered in 2026.

2. Variations

In exceptional circumstances the Amo Matua, Toi Tangata | Executive Dean of Arts or delegate may approve a personal programme of study which does not conform to these regulations.

3. The structure of the qualification

To qualify for the Postgraduate Certificate in Virtual Production, a student must be credited with 60 points towards the qualification from courses listed in Schedule C to these regulations.

4. Admission to the qualification

To be admitted to the Postgraduate Certificate of Virtual Production, a student must have:

- (a) satisfied the Admission Regulations for admission to the University; and
- (b) either:
 - i. qualified for a bachelor's degree in a relevant subject from an Aotearoa New Zealand university, with at least a B average grade at 300 level; or
 - ii. qualified for a bachelor's degree and provided evidence to the satisfaction of the Amo Matua, Toi Tangata | Executive Dean of Arts or delegate of relevant professional or other work experience; or
 - iii. provided evidence to the satisfaction of the Amo Matua, Toi Tangata | Executive Dean of Arts or delegate of extensive practical, professional, or scholarly experience of an appropriate kind; or
 - iv. been admitted with Academic Equivalent Standing as entitled to enrol for the Postgraduate Certificate in Virtual Production; and
- (c) been approved as a student for the degree by the Amo Matua, Toi Tangata | Executive Dean of Arts or delegate.

5. Subjects

The subject for this qualification is Virtual Production.

6. Time Limits

The time limits for this qualification are:

- (a) minimum completion time of 6 months
- (b) maximum completion time of 18 months

7. Transfers of credit, substitutions and cross-credits

This qualification adheres to the General Conditions for Credit and Transfer Regulations, with no additional stipulations.

8. Progression

- (a) If a student fails up to 30 points for the Postgraduate Certificate in Virtual Production degree, they may, with the permission of the Amo Matua, Toi Tangata | Executive Dean of Arts or delegate, repeat that course or courses, or substitute another course or courses of equal weight.
- (b) A student who fails more than 30 points will be withdrawn from the qualification.

9. Honours, Distinction and Merit

This qualification adheres to the General Regulations for the University, with no additional stipulations.

10. Exit and Upgrade Pathways to other Qualifications

- (a) A student who has completed the requirements for the Postgraduate Certificate in Virtual Production with a B average grade or better, but has not yet graduated, may apply to the Amo Matua, Toi Tangata | Executive Dean of Arts or delegate to be admitted to the Postgraduate Diploma in Virtual Production or the Master of Virtual Production and have credits transferred.
- (b) A student who has graduated with the Postgraduate Certificate in Virtual Production, and achieved a B average grade or better, may apply to the Amo Matua, Toi Tangata | Executive Dean of Arts or delegate to be admitted to the Postgraduate Diploma in Virtual Production or the Master of Virtual Production and have their qualification subsumed in accordance with the General Regulations to the University.
- (c) There are no exit qualifications for this Certificate.

Schedule C: Compulsory Courses for the Postgraduate Certificate in Virtual Production

For full course information, go to courseinfo.canterbury.ac.nz

| Course Code | Course Title | Pts | 2026 | Location | P/C/R/RP/EQ |
|-------------|-------------------------------------|-----|------|-------------------|--|
| DISC611 | Foundations of Virtual Production | 30 | S1 | Campus | P: Permission of the Programme Director. |
| | | | S1 | Distance Learning | |
| DISC612 | Story, Design, and Creative Context | 30 | S1 | Campus | P: Permission of the Programme Director. |
| | | | S1 | Distance Learning | |